

**SAN BERNARDINO REGIONAL EMERGENCY TRAINING CENTER  
JOINT POWERS AUTHORITY**

**June 20, 2023 @ 1:30 pm  
Administrative Offices of the  
Emergency Training Center Joint Powers Authority - Conference Room  
2235 E. Perimeter Road, San Bernardino, California**

**MEETING AGENDA**

The San Bernardino Regional Emergency Training Center, Joint Powers Authority recognizes its obligation to provide equal access to those individuals with disabilities. Please contact the Emergency Training Center office (909) 389-3208 or (909) 382-2530 two working days prior to the meeting for any requests for reasonable accommodation to include interpreters.

- 1. Call to Order**
  - 2. Roll Call**
  - 3. Approval of May 2, 2023 minutes**
  - 4. Administration/Operations Reports- Handouts provided by Cristal Terredanio**
  - 5. Agenda Items:**
    - A.) Treasurer's Report – Wen Mai
    - B.) 2023-24 Recommended Budget – Wen Mai
    - C.) Amended agreement between SBRETC and SBCFPD – Wen Mai
    - D.) Bay Alarms proposal to upgrade the fire and burglar alarm systems – Chris Bowden
    - E.) Election of Officers – S. Houston
  - 6. Old Business:**
    - A.) Update from Task Force/Long Term Planning workgroup
      - 1.) SBCCD update
      - 2.) SBFD update
      - 3.) Airport update
    - B.) Mobile Fire Trainer - Garber
    - C.) Strategic Priorities – JPA Board
      - a. Strategy #2 - Develop a fixed asset plan, tactical step #2 Seek ProBoard certification -Chris Bowden
      - b. Strategy #2 - Develop a fixed asset plan, tactical step #4 Monitor and Update lease – Kevin Horan
      - c. Strategy #5 – Build relationships and outreach, tactical step #1 Stakeholder outreach – Stephanie Houston
      - d. Strategy #3 – Review and update JPA agreement
  - 7. New Business:**
    - A.) Board member Michael Alder retires – C. Terredanio
    - B.) Notice of non-renewal of insurance – C. Terredanio
- Public Comment:**
- 8. Next Meeting:** July 6, 2023 @ 1:30 p.m. Please submit all agenda items by June 28, 2023.
  - 9. Adjournment:**